Comprehension

- 1. Recall When do the neighbors first sense something is wrong?
- 2. Clarify How is Pete Van Horn killed?
- 3. Clarify Why do the neighbors become suspicious of Tommy?

Literary Analysis

- **4. Identify Conflict** Review the conflict map you created as you read. Then explain what you think is the main conflict in the story. What do their reactions to the conflict reveal about the characters?
- 5. Analyze the Teleplay How did the stage directions help you visualize the teleplay? Record your answers on a chart like the one shown.

Stage Direction	lts Effect
Fade in on a shot of	lt makes you focus
the night sky.	on outer space.

- 6. Analyze Foreshadowing Foreshadowing is a technique a writer uses to hint at something that will occur later in a story. Reread what the narrator says in lines 51–54 of Act 1. How does this example of foreshadowing affect you as a reader?
- 7. Draw Conclusions At various points in the teleplay, the mob thinks different people are the monsters in their midst. Make a list of these people, and consider the moments when the mob turns on them. What conclusions can you draw about how the mob picks its victims?
- **8. Make Judgments** In your opinion, who are the monsters referred to in the title? Give reasons for your answer.

Extension and Challenge

- 9. Creative Project: Drama With a small group, review the information about Rod Serling on page 135. Then act out a part of the teleplay that your group thinks communicates a message about prejudice and fear. Remember to follow stage directions as you act out your scene. After your performance, explain why your group chose that particular scene.
- 10. Big Question Activity Look again at the big question on page 134. Not all of the characters in this teleplay are equally quick to go along with the crowd. Identify a character who urges people to think calmly and reasonably, and write three paragraphs describing his or her efforts. Include a sentence that tells why the character isn't successful in preventing the crowd from becoming a mob.